

# MINT-MERIT

**Master of Science in Information and Communication  
Technologies**

COMMUNICATION THEORY

***FADING CHANNELS***

*Jaume Riba, Gregori Vázquez*  
*Dept. of Signal Theory and Communications*  
*Technical University of Catalonia*  
*[jaume.riba;gregori.vazquez]@upc.edu*

***MEMORYLESS LINEAR  
TIME-INVARIANT GAUSSIAN  
CHANNELS***

# ***AWGN CHANNEL***

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$$y[n] = x[n] + w[n] \quad w[n] \text{ distributed as } CN(0, N_o)$$

**2-D Capacity:**

$$C_{AWGN} = BW \log_2 \left( 1 + \frac{S}{N_o BW} \right) \text{ bits/sec.}$$

**2-D Spectral Efficiency:**

$$C_{AWGN} = \log_2 \left( 1 + \frac{S}{N_o BW} \right) \text{ bits/sec./Hz}$$

# GENERAL COMMENTS

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- $f(SNR) := \log(1 + SNR)$  is concave, that is,  $f''(x) \leq 0$

- **Low and high SNR regimes:**

$$\log_2(1 + SNR) \approx SNR \log_2 e \quad \text{for } SNR \approx 0$$

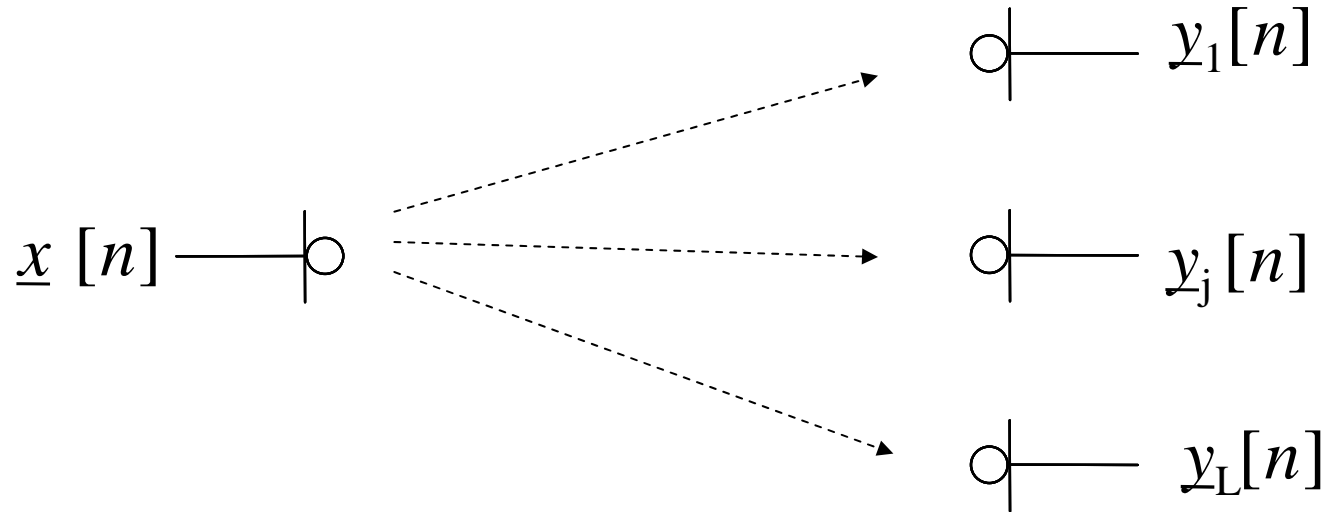
$$\log_2(1 + SNR) \approx \log_2 SNR \quad \text{for } SNR \gg 1$$

- **Wideband-regime (large  $BW \rightarrow$  low SNR regime):**

$$C_{AWGN} = BW \log_2 \left( 1 + \frac{S}{N_o BW} \right) \text{ bits/sec.} \approx BW \left( \frac{S}{N_o BW} \right) \log_2 e = \left( \frac{S}{N_o} \right) \log_2 e$$

$$\left. \frac{E_b}{N_o} \right|_{\min} = \frac{1}{\log_2 e} \approx -1.59 \text{ dB}$$

# LTI GAUSSIAN CHANNELS (SIMO) → RX beamforming



$$y_l[n] = h_l x[n] + w_l[n] \quad ; l = 1, 2, \dots, L \quad ; w[n] \text{ i.i.d. as } CN(0, N_o)$$

or:

$$\underline{\mathbf{y}}(n) = \underline{\mathbf{h}}x[n] + \underline{\mathbf{w}}(n)$$

for :

$$\underline{\mathbf{h}} = [h_1 \ h_2 \ \dots \ h_L]^T, \quad \underline{\mathbf{y}} = [y_1 \ y_2 \ \dots \ y_L]^T, \quad \underline{\mathbf{w}} = [w_1 \ w_2 \ \dots \ w_L]^T$$

- The optimal MAP detection provides a sufficient statistic:

$$v(n) = \frac{\mathbf{h}^H}{\|\mathbf{h}\|} \underline{\mathbf{y}}(n) = \|\mathbf{h}\| x(n) + \frac{\mathbf{h}^H}{\|\mathbf{h}\|} \underline{\mathbf{w}}(n)$$

for :

$$\underline{\mathbf{h}} = [h_1 \ h_2 \ \dots \ h_L]^T, \quad \underline{\mathbf{y}} = [y_1 \ y_2 \ \dots \ y_L]^T, \quad \underline{\mathbf{w}} = [w_1 \ w_2 \ \dots \ w_L]^T$$

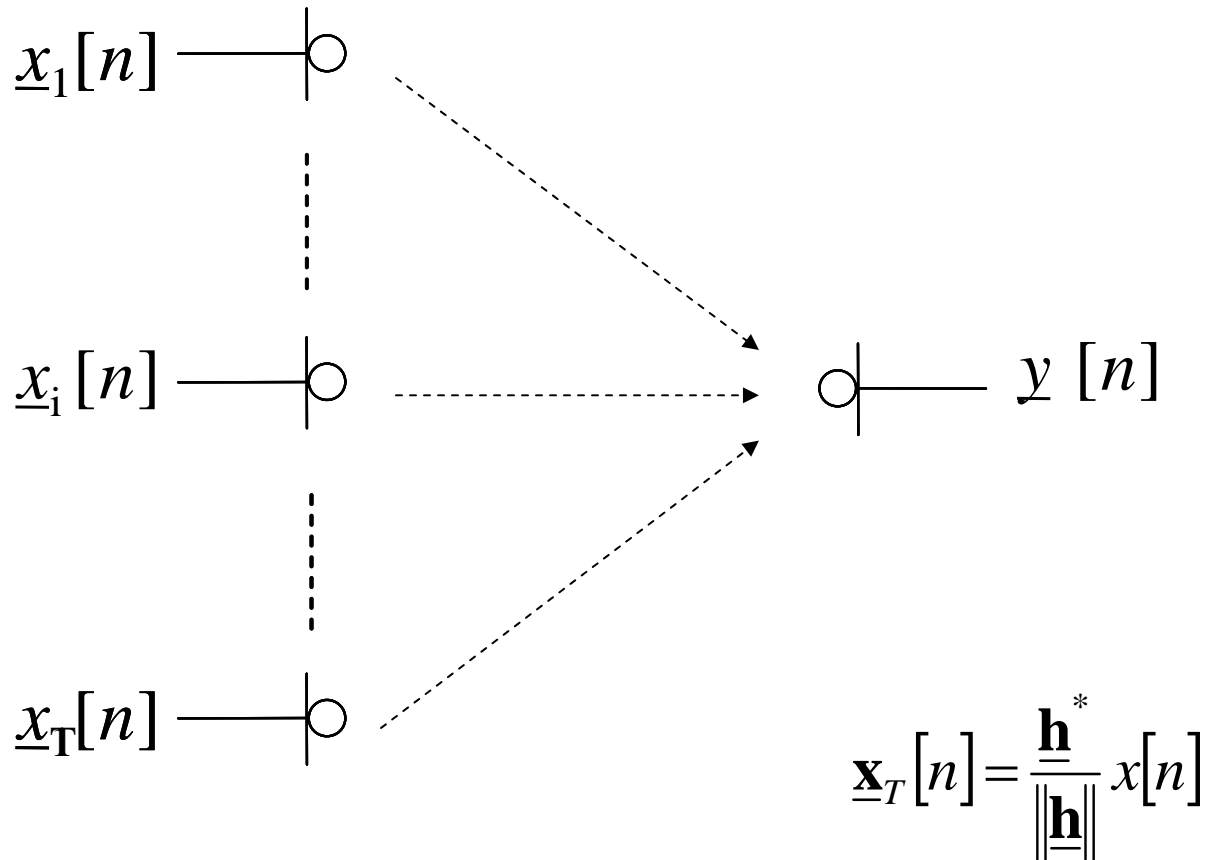
- RX with a perfect *CSI*.
- The normalized detector provides a noise mean power:

$$E\left[|\tilde{w}(n)|^2\right] = E\left[\left|\frac{\mathbf{h}^H}{\|\mathbf{h}\|} \underline{\mathbf{w}}(n)\right|^2\right] = N_0$$

- Capacity per channel-use becomes (*receive beamforming*):

$$C = \log_2\left(1 + \|\mathbf{h}\|^2 \frac{S}{N_o}\right) \text{ bits/s/Hz}$$

# LTI GAUSSIAN CHANNELS (MISO) → TX beamforming



- We notice that:

$$S_T = E\left[\|\underline{\mathbf{x}}_T[n]\|^2\right] = E\left[x[n]^2\right] = S$$

- At the receiver (channel contribution):

$$y(n) = \underline{\mathbf{h}}^T \underline{\mathbf{x}}_T[n] + w[n] = \|\underline{\mathbf{h}}\| x[n] + w[n]$$

- TX with a perfect *CSI* → need of a feedback-channel.
- More complex TX and impact of calibration.
- Capacity per channel-use becomes (*transmit beamforming*):

$$C = \log_2 \left( 1 + \|\underline{\mathbf{h}}\|^2 \frac{S}{N_o} \right) \text{ bits/s/Hz}$$

- Transmit and receive beamforming provide the same equivalent scalar capacity for a perfect *CSI* at TX or RX.

***FREQUENCY-SELECTIVE  
LINEAR TIME-INVARIANT  
GAUSSIAN CHANNELS***

# ***FREQUENCY-SELECTIVE CHANNELS (SVD/OFDM)***

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$$y[n] = \sum_{l=0}^{L-1} h_l x[n-l] + w[n] \quad w[n] \text{ distributed as } CN(0, N_o)$$

- Channel matrix *SVD* or *OFDM* transmission are two alternatives for providing an equivalent memoryless parallel channel scheme, such that:

$$\tilde{y}_k[n] = \tilde{h}_k x_k[n] + \tilde{w}_k[n] \quad k = 0, 1, \dots, N_c - 1$$

- *SVD* requires *CSI* both at the TX and the RX sides whereas for *OFDM* only at the receiving end.
- Guard-times are required to avoid *IBI*. In particular, in *OFDM* the cyclic-prefix implies a penalty in the transmitted power efficiency.
- Under transmitted power constraints, the waterfilling power allocation maximizes the total capacity:

$$C = \sum_{k=0}^{N_c-1} \log_2 \left( 1 + |\tilde{h}_k|^2 \frac{S_k}{N_o} \right) \text{ bits/sec./Hz}$$

REMARK:

- Coding across channels will not help if channel coding is performed in large blocks but it can still help for reducing the decoding error probability for finite lengths as it allows to virtually increase the length of the blocks.

***SLOW FADING  
(GAUSSIAN) CHANNELS***

# SLOW FADING CHANNEL: Outage-Probability

$$y[n] = h[n]x[n] + w[n] \quad w[n] \text{ distributed as } CN(0, N_o)$$

$$E[|h[n]|^2] = 1$$

- The random nature of the channel implies that it will be in outage for transmission rates  $R$  bits/s/Hz:

$$\log_2(1 + |h|^2 SNR) < R$$

- *Concept makes sense if the channel is changing very slowly.*
- The channel outage probability is defined as:

$$P_{out} := \text{PROB} \left\{ \log_2(1 + |h|^2 SNR) < R \right\}$$

- For a Rayleigh fading channel:

$$P_{out} := 1 - \exp\left(-\frac{2^R - 1}{SNR}\right)$$

- In a high-SNR regime:

$$P_{out} \approx \frac{2^R - 1}{SNR} \propto \frac{1}{SNR}$$

- It is observed a slow decaying of the outage probability with the SNR.
- *It is possible to conclude that coding can not combat the impact of the channel fades either at high and low-SNRs.*

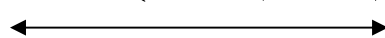
# SLOW FADING CHANNEL: $\varepsilon$ -Outage Capacity

- The definition of  $\varepsilon$ -outage capacity  $C_\varepsilon$  comes from considering the largest transmission rate  $R$  such that the outage-probability is below  $\varepsilon$ :

$$C_\varepsilon := \log_2 \left( 1 + F^{-1}(1 - \varepsilon) SNR \right) \text{ bits/s/Hz}$$

where:  $F(x) := \text{PROB} \left\{ |h|^2 > x \right\}$

- High-SNR:

$$C_\varepsilon^{high} \approx \log_2(SNR) + \log_2 \left( F^{-1}(1 - \varepsilon) \right) \approx C_{AWGN}^{high} - \log_2 \left( \frac{1}{F^{-1}(1 - \varepsilon)} \right)$$


It does not depend on the SNR

- Low-SNR:

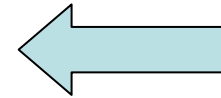
$$C_\varepsilon^{low} \approx F^{-1}(1 - \varepsilon) SNR \log_2 e \approx F^{-1}(1 - \varepsilon) C_{AWGN}^{low}$$

- For small maximum outage probability  $\varepsilon$ :

$$F^{-1}(1 - \varepsilon) \approx \varepsilon$$

$$C_{\varepsilon}^{high} \approx C_{AWGN}^{high} - \log_2\left(\frac{1}{\varepsilon}\right)$$

$$C_{\varepsilon}^{low} \approx \varepsilon C_{AWGN}^{low}$$



$$\boxed{\frac{C_{\varepsilon}^{low}}{C_{AWGN}^{low}} \approx \varepsilon}$$

SOLUTIONS?

# ***SLOW FADING CHANNEL: TX or RX-Diversity***

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• From:

$$P_{out}^{RX}(R) = P_{out}^{TX \text{ full-CSI}}(R) = \text{PROB} \left\{ \log_2 \left( 1 + \|\underline{\mathbf{h}}\|^2 \text{SNR} \right) < R \right\}$$

or:

$$P_{out}^{RX}(R) = P_{out}^{TX \text{ full-CSI}}(R) = \text{PROB} \left\{ \|\underline{\mathbf{h}}\|^2 < \frac{2^R - 1}{\text{SNR}} \right\}$$

Reminder: *For a Rayleigh channel, the square of the norm of the channel vector includes the sum of squares for 2L independent Gaussian terms and it is then distributed as Chi-Square with 2L degrees of freedom.*

$$f(x) = \frac{1}{(L-1)!} x^{L-1} e^{-x} \quad x \geq 0$$

- High-SNR:

$$P_{out}^{RX}(R) = P_{out}^{TX \text{ full-CSI}}(R) = \text{PROB} \left\{ \|\underline{\mathbf{h}}\|^2 < \frac{2^R - 1}{\text{SNR}} \right\} \approx \frac{(2^R - 1)^L}{L! \text{SNR}^L}$$

$$P_{out}^{RX}(R) = P_{out}^{TX \text{ full-CSI}}(R) \propto \frac{1}{\text{SNR}^L} \quad \leftarrow$$

- Low-SNR:

$$C_{\varepsilon}^{RX} = C_{\varepsilon}^{TX \text{ full-CSI}} = F^{-1}(1 - \varepsilon) C_{AWGN}^{low} \approx (L!)^{1/L} (\varepsilon)^{1/L} \text{SNR} \log_2 e$$

$$F(x) := \text{PROB} \left\{ \|\underline{\mathbf{h}}\|^2 > x \right\}$$

$$C_{\varepsilon}^{RX} = C_{\varepsilon}^{TX \text{ full-CSI}} \propto (\varepsilon)^{1/L} \quad \leftarrow$$

Note:  $F(1 - \delta) = \text{PROB} \left\{ \|\underline{\mathbf{h}}\|^2 < \delta \right\} \approx \frac{1}{L!} \delta^L$ ; small  $\delta \Rightarrow F^{-1}(1 - \delta) \approx (L! \delta)^{1/L}$

## ***SLOW FADING CHANNEL: No-CSI at the TX → Alamouti***

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- For simplicity let's consider  $L=2$ . *NO CSI AVAILABLE AT THE TX*. Alamouti implies a 3dB loss with respect to transmit-beamforming:

$$C_{Alam} = \log_2 \left( 1 + \|\underline{\mathbf{h}}\|^2 \frac{S}{2N_o} \right) \text{ bits/s/Hz}$$

$$P_{out}^{Alam}(R) = \text{PROB} \left\{ \log_2 \left( 1 + \|\underline{\mathbf{h}}\|^2 \frac{SNR}{2} \right) < R \right\}$$

*REMARK: The result can be generalized to larger number of elements  $L$  as Alamouti implies an isotropic radiation pattern. Number of Alamouti schemes is limited in  $L$ .*

# Outage in no-TX CSI Parallel Independent Channels

## UNIFORM POWER ALLOCATION

$T_c$  time – slots

$L$  carriers

$$y_k[n] = h_k x_k[n] + w_k[n] \quad k = 1, 2, \dots, L; n = 1, 2, \dots, T_c$$

$T_c$  defines the minimum *coherence-time* of the  $L$  channels

- Reliable communications are possible for:

$$R_{\text{coherent-slot}}^{\text{per-subchannel}} < \frac{1}{L} \sum_{k=1}^L \log_2 \left( 1 + |h_k|^2 \text{SNR} \right) \text{bits/sec/Hz}$$

or it will be in outage, otherwise for:

$$P_{\text{out}}^{\text{parall}}(R) = \text{PROB} \left\{ \frac{1}{L} \sum_{k=1}^L \log_2 \left( 1 + |h_k|^2 \text{SNR} \right) < R \right\}$$

***FAST FADING  
(GAUSSIAN) CHANNELS***

# FAST FADING CHANNEL

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- *The Fast Fading Regime is defined as for those working conditions in which codewords spans along many channel coherence-time periods.*
- Block-fading model is such channel does not change during  $T_c$  seconds:

$$y[n] = h_l x[n] + w[n] \quad ; l - th \text{ coherence-time period.}$$

- For a large coherence-time  $T_c \gg 1$ , we model the problem as for transmitting in  $L$  independent, fading channels and outage probability becomes:

$$P_{out}^{block-fad}(R) = PROB \left\{ \frac{1}{L} \sum_{l=1}^L \log_2 \left( 1 + |h_l|^2 SNR \right) < R \right\}$$

- But, outage becomes a random variable. For large  $L$  (and probably after randomizing with an interleaver to avoid prohibitive code-lengths) and for *fast-fading* (*i.i.d. channel gains*) we can make use of the law of large numbers, such that:

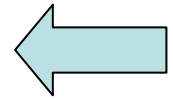
$$C_{block-fad} = C_{fast-fad} = E \left[ \log_2 \left( 1 + |h|^2 SNR \right) \right]$$

$$C_{block-fad} = C_{fast-fad} = E\left[\log_2\left(1 + |h|^2 SNR\right)\right]$$

• Low-SNR:

$$C_{block-fad} = C_{fast-fad} \approx E\left[|h|^2 SNR\right] \log_2 e = SNR \log_2 e = C_{AWGN}$$

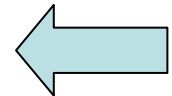
$$C_{block-fad} = C_{fast-fad} = C_{AWGN}$$



• High-SNR:

$$\begin{aligned} C_{block-fad} = C_{fast-fad} &\approx E\left[\log_2\left(|h|^2 SNR\right)\right] = \\ &= \log_2(SNR) + E\left[\log_2\left(|h|^2\right)\right] = C_{AWGN} + E\left[\log_2\left(|h|^2\right)\right] \end{aligned}$$

$$C_{block-fad} = C_{fast-fad} \approx C_{AWGN} - 0.83 \text{ bits/s/Hz}$$



2.5dB power-loss

In general:

$$C_{block-fad} = C_{fast-fad} \leq \log_2\left(1 + E\left[|h|^2 SNR\right]\right) = C_{AWGN}$$

# WATERFILLING IN FAST-FADING CHANNELS

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$$\begin{aligned} \max_{\{P_l\}} \frac{1}{L} \sum_{l=1}^L \log_2 \left( 1 + \frac{P_l |h_l|^2}{N_o} \right) &\longrightarrow \frac{1}{L} \sum_{l=1}^L \left( \frac{1}{\lambda} - \frac{N_o}{|h_l|^2} \right)^+ = P \\ \text{subject to: } \frac{1}{L} \sum_{l=1}^L P_l &= P \end{aligned}$$

$L \gg \gg$

$$E \left[ \left( \frac{1}{\lambda} - \frac{N_o}{|h|^2} \right)^+ \right] = P$$

$$\begin{aligned} P(h) &= \left( \frac{1}{\lambda} - \frac{N_o}{|h|^2} \right)^+ \\ C &= E \left[ \log_2 \left( 1 + \frac{P(h) |h|^2}{N_o} \right) \right] \end{aligned}$$

CHANNEL PREDICTION/TRACKING